

# Derrick (Chun-Che) Lin

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## EDUCATION

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### University of Illinois Urbana-Champaign

*Master of Computer Science*

Champaign County, Illinois

*Jan. 2024 – Present*

### National Taiwan University

*B.S.E. in Electrical Engineering*

*Minor in Economics*

Taipei, Taiwan

*Sep. 2019 – Jun. 2023*

## EXPERIENCE

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### TikTok

*Software Engineer*

San Jose, CA

*Oct. 2024 – Present*

- Designed and developed the e-commerce payment platform, and participated in the construction of fund security.

### American Express

*Software Engineer*

Phoenix, AZ

*Jan. 2024 – Oct. 2024*

- Enhanced **caching resilience** with **feature toggles** for digital banking services backend to increase system reliability.
- Designed and implemented **high-performance** and **OpenAPI-compliant APIs** using **asynchronous programming** in **Java Vert.x**, serving **2000 debit transactions per hour**.

### LINE

*Software Engineer Intern*

Taipei, Taiwan

*Sep. 2022 – Jun. 2023*

- Architected and implemented a scalable **microservices** architecture for serving **150 million users** globally.
- Created **CI pipelines** building **Docker images** and measuring code quality with **SonarQube**, automated deployment to **Kubernetes** clusters with **ArgoCD**, and monitored with **Grafana** and **Prometheus**.
- Developed **REST** and **gRPC** APIs in **Golang** backend with **90% test coverage**, and enhanced code modularity and reusability with **dependency injection** and the service / repository pattern.
- Designed and implemented a high-performance data retrieval and storage system, utilizing cronjobs for automation and **multithreading** for efficient transfer of **27M records** from **Amazon S3** to **Redis** in **under 10 minutes**.

### Yahoo

*Production (DevOps) Engineer Intern*

Taipei, Taiwan

*Jul. 2022 – Aug. 2022*

- Trained a **machine learning** model with **PyTorch** to predict if an incident needs human intervention.
- Created a **CI pipeline** to periodically fetch incident data from ServiceNow, classify incidents using the trained ML model, and update to Google Sheets, **reducing manual monitoring time by 30 minutes per day**.

### RushPay

*Software Engineer Intern*

New Taipei, Taiwan

*Jul. 2021 – Dec. 2021*

- Built a unified platform integrating multiple ordering methods, payment systems, and delivery services, serving over **200 restaurant owners and 10k customers**.
- Developed full-stack features using **jQuery** and **Laravel**, with both relational (**MySQL**) and non-relational (**MongoDB**) databases for storage.
- Created a **CI/CD pipeline** to build and push the application **Docker** image into **GCR** and deploy to **GKE**.

## PUBLICATIONS

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- C. -C. Lin**, Y. Chiang, and H. -Y. Wei, "Multi-Service Edge Computing Management with Multi-Stage Coalition Game Task Offloading," IEEE TNSM, 2024
- C. -C. Lin**, Y. Chiang, and H. -Y. Wei, "Collaborative Edge Caching with Multiple Virtual Reality Service Providers Using Coalition Games," 2023 IEEE WCNC, Glasgow, United Kingdom

## PROJECTS

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### Live Classroom Monitoring with Embedded System and Cloud

<https://github.com/dlccyes/LF2>

*Python, Flask, Vue, Jetson Nano, AWS, ML*

- Developed a real-time face and emotion recognition system using **AWS Rekognition** on **Jetson Nano**.
- Built a web dashboard to visualize data using **Vue** and **Flask**, with **DynamoDB** as the data store.
- Created a **CI/CD pipeline** with **Github Action** to build and deploy the application to **AWS EC2**.

### Full Stack Spotify Stats Site

<https://playlastify.web.app/>

*Python, Django, jQuery, GCP*

- Built a web app interacting with Spotify API in **Django** to visualize users' Spotify stats, serving **300 monthly users**, deployed on **GCP**.

### Cursor Control and Written-Character Recognition

<https://github.com/htyangs/Glove-Mouse>

*Python, Arduino, ML*

- Developed a replacement for mouse and keyboard with a glove full of sensors.
- Trained a classifier model using **GRU Networks** for character recognition, achieving **90% accuracy**.

## TECHNICAL SKILLS

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**Languages:** Python, Golang, Java, C, C++, PHP, SQL, JavaScript, HTML, CSS

**Libraries/Frameworks:** gRPC, GIN, GORM, Vert.x, Spring Boot, Django, Flask, Laravel, PyTorch, Vue

**Tools:** Git, Linux, MySQL, MongoDB, Redis, Docker, Kubernetes, Github Action, ArgoCD, AWS, GCP

## COURSEWORK

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Discrete Math, Data Structures, Algorithms, Operating Systems, Computer Architecture, Computer Networks, Distributed Systems, Database Systems, Machine Learning